3D/Animation

Morpher for 1.5 Featured

Create animated morphs

Morpher for is a wonderful tool that will quickly prove its worth in your electronic publications. Simply choose two PICT images, select a series of elements and nodes, then let the program morph them together. The program comes with a finished example and three PICT images to get you started. \* Create QuickTime movies of your morphs \* Choose compression algorithms

\* Customize frame rates

(Application by Masakazu Fujimija) Desktop Publishing-> Volume 228/August '96 New Member Volume XXI-> Desktop Publishing Latest & Greatest-> Volume 228/August '96

Play it Cool 1.22

Play and edit QuickTime movies with this program. Change the playback speed, from one-tenth to five-times speed. Even view the movies backwards. Movie can be loaded entirely into RAM to ensure smooth playback. Choose from several save options, including with or without dependencies and flat files. Latest & Greatest-> Volume 227/July '96

SpinIt 1.0

View and rotate four-dimensional objects with this intriguing program. Contains many example objects, including a hypercube, a Mobius strip and a Klein bottle. Objects can be rotated between the x, y, z and t planes. Save, print and copy any image. Education-> Volume 226/June '96